# Detection and Threat Prioritization of Pivoting Attacks in Large Networks

(Supplementary Material)

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## APPENDIX A COMPUTATIONAL COMPLEXITY OF PIVOTING DETECTION ALGORITHMS

We evaluate the computational complexity of the proposed pivoting detection algorithm and compare it against two alternatives: subgraph isomorphism and brute force enumeration algorithms.

#### Subgraph isomorphism

If we consider a pivoting path (or sequence) as a subgraph, then the pivoting detection problem could be seen as that of finding occurrences of specified subgraphs within a graph. This approach, which is known as the subgraph isomorphism problem, is *NP-complete* [1] even for static graphs without temporal edges. Hence, it is not a viable solution.

#### **Brute force enumeration**

A possible approach to pivoting detection is to enumerate all possible sequences that can be derived from existing flows, and then evaluate whether these flow sequences are consistent with a maximum propagation delay  $\varepsilon_{max}$ . The complexity of this brute force enumeration algorithm is:

$$\sum_{L=1}^{m} \left[ \binom{m}{L} \cdot L! \right] \sim \Omega(2^{m}) \tag{1}$$

where  $\binom{m}{L}$  represents the number of possible combinations (subsets) of length L given m flows; L! denotes all possible permutations of such elements, and counts the number of possible re-orderings of a length L path. The computational complexity is more than exponential in the number of edges m, and is always higher than  $\Omega(2^m)$ . If we simplify the problem by considering only contiguous subsequences as in [2], then the complexity

diminishes (that is,  $L^2$  instead of L! as a multiplicative factor in Eq. 1), but still remains more than exponential in the number of edges m.

#### **Pivoting detection**

The algorithm for pivoting detection proposed in this paper has an overall worst-case time complexity of:

$$\mathcal{O}(m^{L_{max}} \cdot \log_2(m) \cdot \tau) \tag{2}$$

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where m is the number of network flows within the window W,  $L_{max}$  is the maximum pivoting tunnel length we are looking for, and  $\tau$  is the maximum number of flows between any  $[t, t + \varepsilon_{max}]$  interval. For small values of  $\varepsilon_{max}$  representing the common case, the parameter  $\tau \ll m$ , hence the complexity may be simplified as follows:

$$\mathcal{O}(m^{L_{max}} \cdot \log_2(m)) \tag{3}$$

For the demonstration, we assume that the m flows arrive in order of timestamp. The initialization phase requires  $\mathcal{O}(m)$  operations to initialize the list of flow sequences with length L=1. The computational complexity of the initialization phase is then:

$$\mathcal{O}(m)$$
 (4)

The number of iterations of the core part starting on line 9 of the Algorithm 1 depends on the total number of possible flow sequences with length between 1 and  $L_{max}$ . We recall that the flow sequences are included in the *PivotingSequences* list in Algorithm 1 while they are being found.

Let  $k_i$  be the number of *i*-length pivoting flow sequences that can be seen as the number of permutations without repetition of m flows in ordered groups of i elements [3]:

$$k_i = \frac{m!}{(m-i)!} \tag{5}$$

$$= m \cdot (m-1) \cdot \dots \cdot (m-i+1) \tag{6}$$

$$=\mathcal{O}(m^i)\tag{7}$$

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As we have to consider the total number of flow sequences of length  $i=\{1,2,...,L_{max}\}$ , we analyze  $\sum_{i=1}^{L_{max}}(m^i)$  sequences, which can be approximated to the following known *geometric series* [4]:

$$\sum_{i=0}^{L_{max}} m^i = \frac{1 - m^{L_{max} + 1}}{1 - m} = \mathcal{O}(m^{L_{max}})$$
 (8)

Then, we have to consider that for each iteration on line 9, the function *ExtendPivotingPath* is executed.

In the <code>ExtendPivotingPath</code> function, we have a binary search in the sorted list of m flows, that takes  $\mathcal{O}(\log_2(m))$  time. Then, if  $\tau$  is the maximum number of flows between any t and  $t+\varepsilon_{max}$  timestamps, we have an overall time complexity of the function <code>ExtendPivotingPath</code> equal to:

$$\mathcal{O}(\log_2(m) \cdot \tau) \tag{9}$$

From Eq. 1, Eq. 5 and Eq. 6 we obtain a worst-case complexity of:

$$\mathcal{O}(m + m^{L_{max}} \cdot \log_2(m) \cdot \tau) \tag{10}$$

where  $L_{max} \ll m$  and  $\tau \ll m$  (for small values of  $\varepsilon_{max}$ ).

### APPENDIX B DATASET

We release a subset of the traffic dataset used in our paper. It consists of about 75M network flows among about 1K hosts, corresponding to two weeks of activities of a large organization. The dataset contains benign pivoting paths with no pivoting-related attacks. Each network flow reports the information presented in Section 4. For privacy reasons, we have anonymized source and destination IP addresses; to facilitate analysis, we have associated a label with each flow to denote whether it belongs to a pivoting path. Access to the dataset can be requested at the following link: https://weblab.ing.unimore.it/pivoting/dataset.

#### REFERENCES

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